Using AW-Projection from CASA/ARDG branch



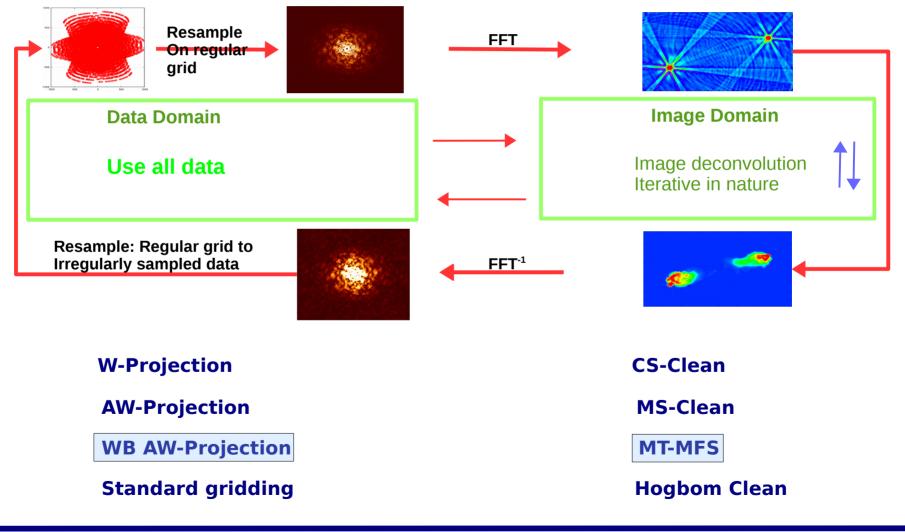
S. Bhatnagar

Sept. 7th, 2018



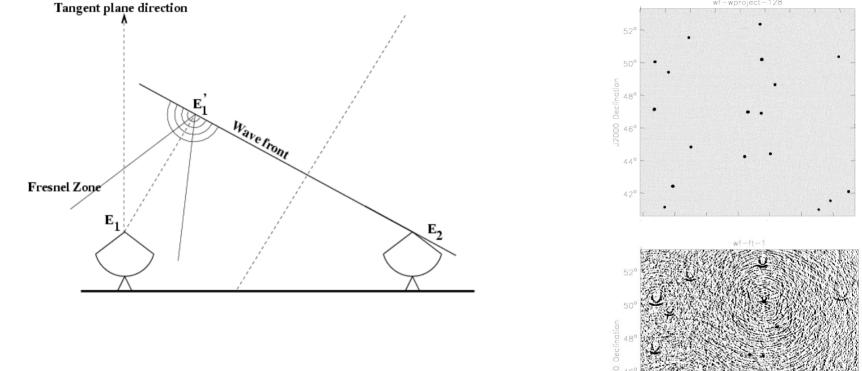
Imaging & Deconvolution: A recap

- Compute residuals using the original data
 - Needs Gridding and de-Gridding during major-cycle iterations



Non co-planar baseline: The W-term

 2D FT approximation of the Measurement Equation breaks down



- We measure: $V_{12} = \langle E_1(u, v, w=0) E_2^*(0,0,0) \rangle$
- We interpret it as: $V_{12}^{o} = \langle E_{1}^{\prime}(u, v, w \neq 0) E_{2}^{*}(0, 0, 0) \rangle$

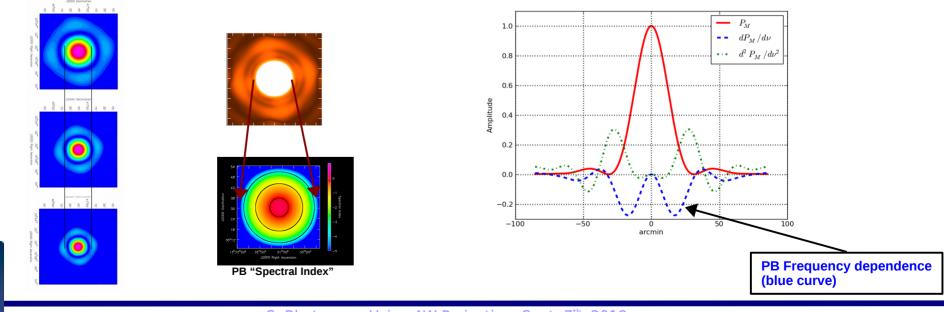


We should interpret E₁ as [E₁' x Fresnel Propagator]

12000 Right Ascensic

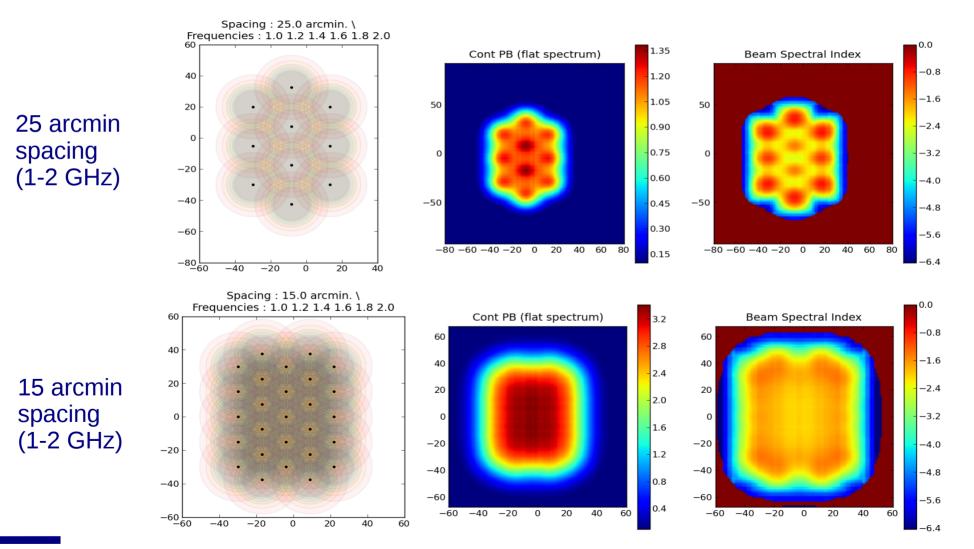
Wide-band Wide-field Imaging

- Wide band data to image beyond the ~50% point of the PB at a reference frequency
 - Bandwidth ratio > ~20%
 - FoV > ~HPBW @ reference frequency
 - Variable PB:
 - Long integration (rotation), Mosaicking (pointings at different PA), in-beam polarization is large (AA)



For single pointings, the wideband PB spectrum is relevant only away from the pointing center.

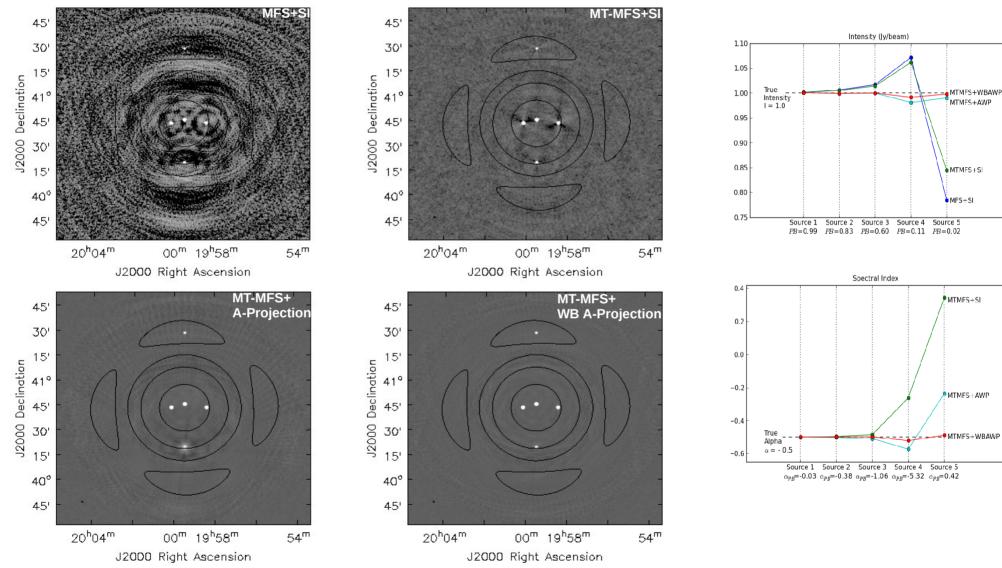
For mosaics, the wideband PB spectrum must be accounted-for all over the mosaic field of view



VLA Data Reduction Workshop, Mar. 2016

Wide-band Wide-field Imaging

• Characterization of the (WB) A-Projection + MT-MFS





S. Bhatnagar: Using AW-Projection: Sept. 7th, 2018

Why new algorithms?

 $V_{ij}(v) = G_{ij}^{DI} R_{ij} \int P_{ij}(s,v,t) I(s,v) e^{\iota[u_{ij}l+v_{ij}m+w_{ij}(\sqrt{1-l^2-m^2}-1)]} ds$

Direction Dependent (DD) terms

- Terms inside the integral cannot be accounted-for before imaging
 - Conventional imaging ignores DD terms
 - Also ignores time, frequency and polarization dependence
- Solutions: Project-out the effects during imaging + model frequency dependence of the sky during deconvolution
 - WB AW-Projection + MT-MFS
 - AWP with *conjbeams=True*
- Spectral cube imaging + image-plane corrections/averaging
 - AW-Projection for Cube Imaging + MT-MFS on collapsed cube
 - AWP with conjbeams=False



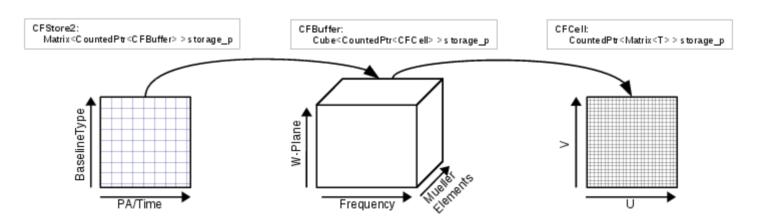
$$V_{ij}(v) = -G_{ij}^{DI} R_{ij} \int P_{ij}(s,v,t) I(s,v) e^{\iota[u_{ij}l+v_{ij}m]} e^{\iota w_{ij}(\sqrt{1-l^2-m^2-1})} ds$$

Why new algorithms?

$$V(v, u_{ij}, v_{ij}, w_{ij}) = R_{ij} \int \left[P_{ij}(s, v, t) I^{M}(s, v) e^{v w_{ij}(\sqrt{1 - l^{2} - m^{2}} - 1)} \right] e^{v \left[u_{ij} l + v_{ij} m \right]} ds$$

$$V(v, u_{ij}, v_{ij}, w_{ij}) = R_{ij} \Big[A(u_{ij}, v_{ij}, v, t) * W(u_{ij}, v_{ij}) * V^{o}(u_{ij}, v_{ij}) \Big] = R_{ij} CF_{ij} * V_{ij}^{o}$$

- **A** : A-term/Aperture term. Fourier transform of the antenna PB
- W : W-term/Non-coplanar array. Fourier transform of the w-term (Fresnel propagator)
- CF is the Convolution Function. A 2D function that varies with frequency, time, polarization, w-value and antenna pairs (baseline)





Projection algorithms

- Direction-dependent effects in the image domain are convolutional terms in the data domain
- Projection algorithms for DD corrections:
 - Project-out various DD effects as part of the gridding operator

$$V_{ij}^{Obs} = A_{ij} * V^o + N_{ij}$$

- Construct D, such that

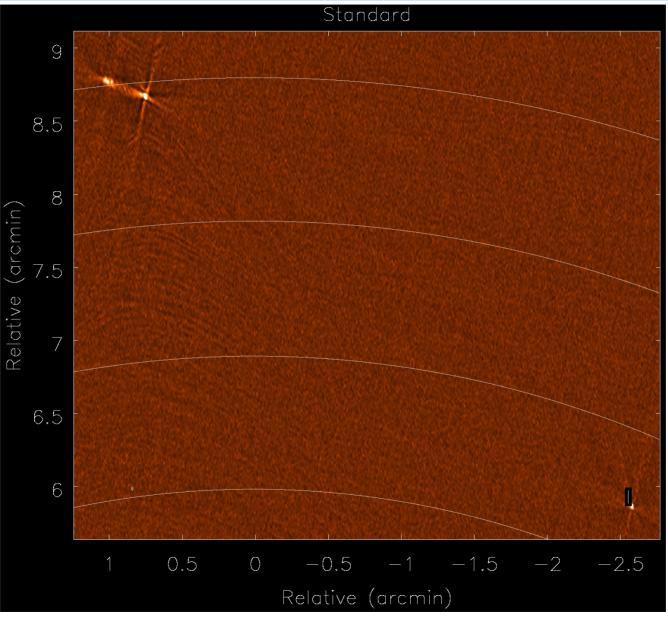
 $D_{ij}^T * A_{ij} \approx \text{Time/Freq./Pol.}$ indep.

- Imaging:

$$I = F^{-1} \sum_{ij} D_{ij}^{T} * V_{ij}^{Obs} = F^{-1} \frac{\sum_{ij} D_{ij}^{T} * A_{ij} * V_{ij}^{o} + D_{ij}^{T} * N_{ij}}{Normalization}$$



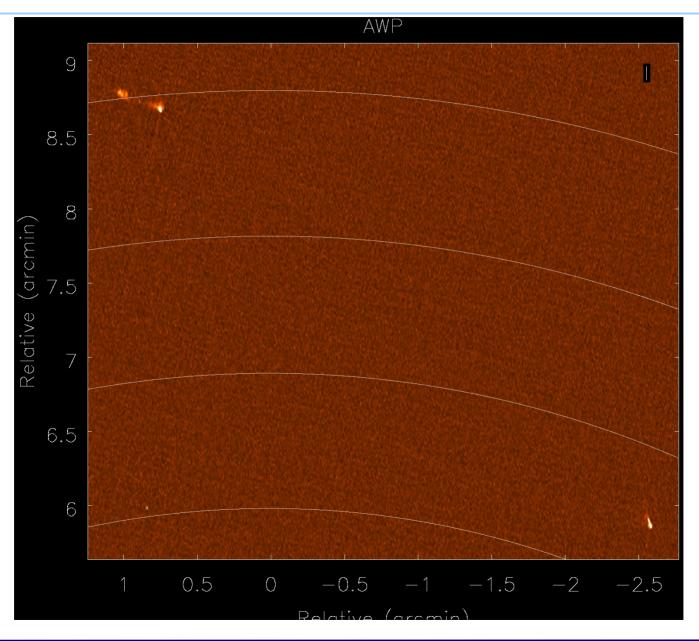
S-Band A-array imaging: Standard gridder





NRAC

S-Band A-array imaging: AWP gridder



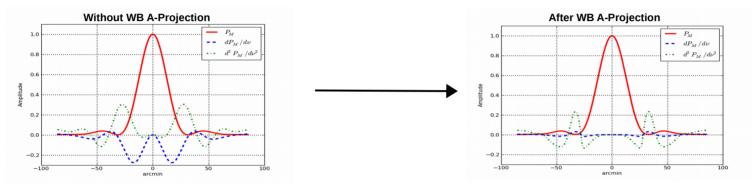


NRAC

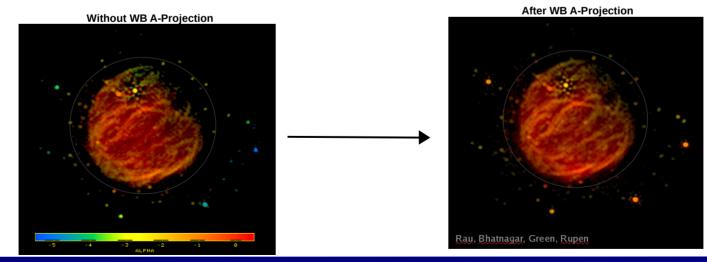
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Wide-band Wide-field Imaging

- WB A-Projection + MT-MFS
 - WB A-Projection for PB



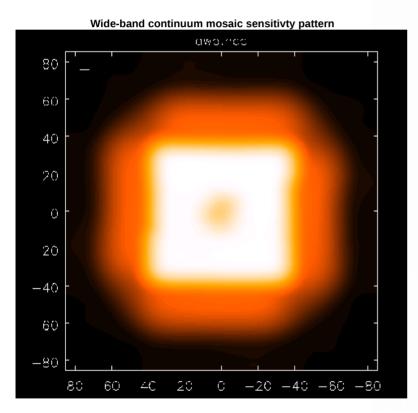
- MT-MFS for sky
 - Reconstructed spectral index increases with distance from the center without PB correction

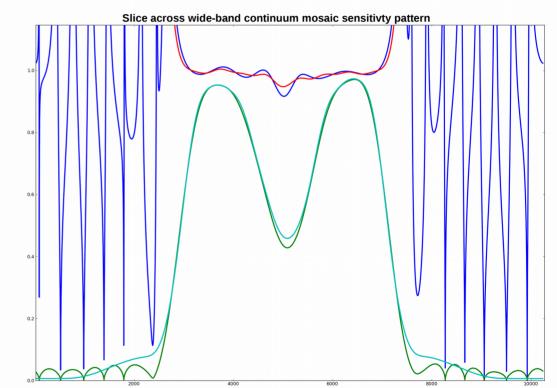




Wide-band sensitivity pattern

Wide-band mosaic continuum sensitivity pattern





· Red and light green curves are from AWP gridder

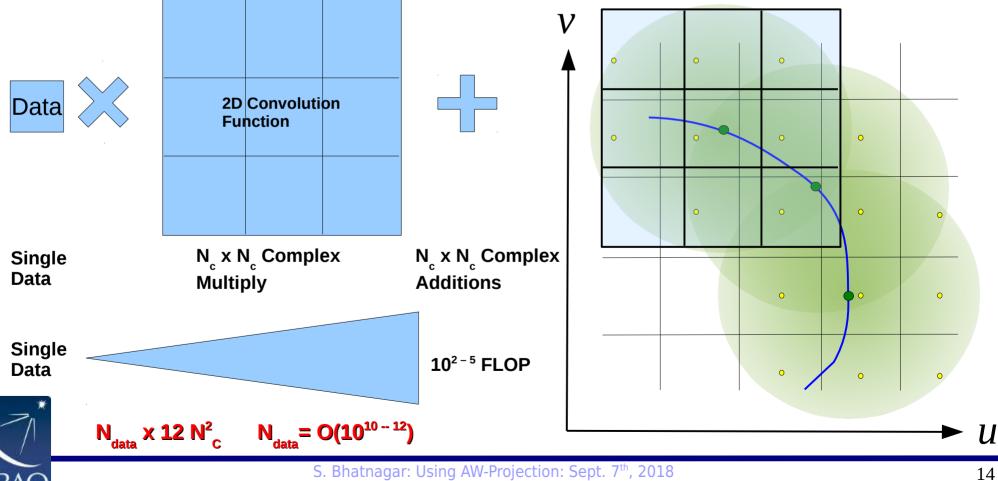
· Blue and dark green curvers are from mosaic gridder

• Red and blue curves are ratio of PB with conjbeams=True and conjbeams=False



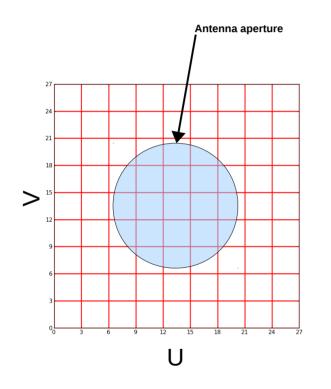
Gridding: Computations

- Gridding/de-gridding: 2D interpolation via convolutional resampling ٠
- 2D convolution functions $\leftarrow \rightarrow$ 2D weighting functions •



WF imaging: A-Projection

• WF imaging needs larger convolution functions (CF)



Number of uv-pixel across antenna aperture

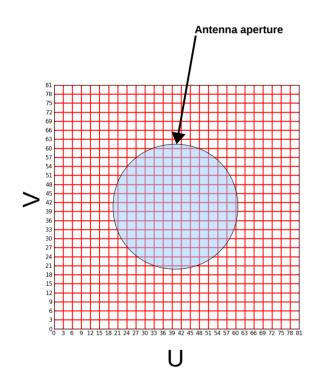


The equivalent PB pattern

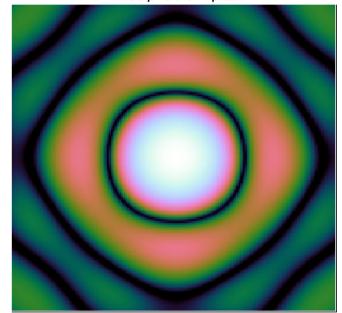
Include the first sidelobe (few%)

WF imaging: A-Projection

• WF imaging needs larger convolution functions (CF)



Number of uv-pixel across antenna aperture



The equivalent PB pattern

.. beyond the first sidelobe



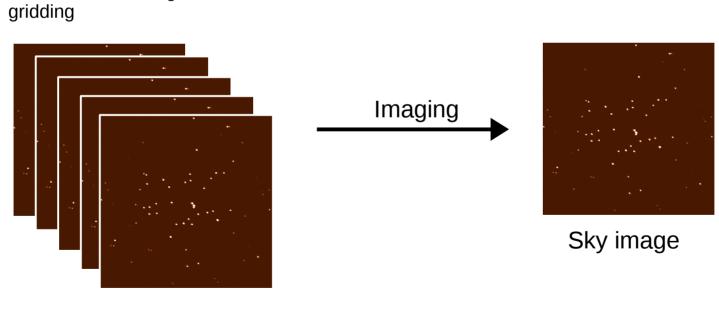
Imaging Memory footprint

- Each sky-image of size $N_x \times N_y$ requires
 - 2 x Complex x $(N_x \times N_y) + (N_x \times N_y) = 5 \times (N_x \times N_y)$ floats



Imaging Memory footprint

- Each sky-image of size $N_x \times N_y$ requires
 - 2 x Complex x $(N_x \times N_y) + (N_x \times N_y) = 5 \times (N_x \times N_y)$ floats





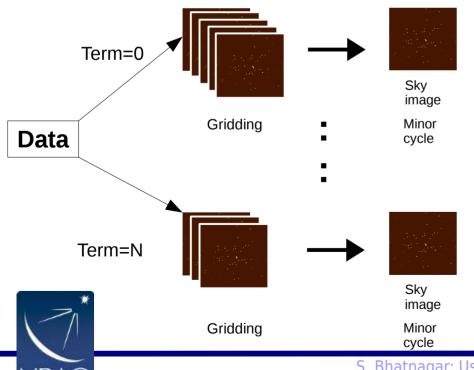
Major cycle

Mem. Buffers during

Minor cycle

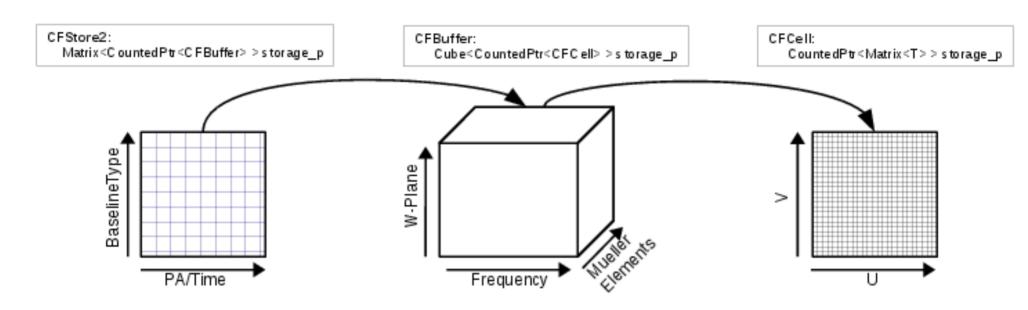
MT-MFS: Higher memory footprint

- WB A-Projection: N_A x N_{SPW} (order 10x increase in CF memory footprint)
- MS-MFS
 - Compute load: Gridding for N_{terms} images + Convolution of large images
 - Memory: Multiple minor-cycle images (N_{scales})
 - Total images (each of size $N_x \times N_y$) : $N_{terms}^2 \times N_{scales}^2$



Memory storage for: N²_{terms}x N²_{scales} Compute convolutions of images

Convolution Functions



- WB AW-Projection needs $2 \times 2 \times N_w \times N_{spw}$ complex-valued functions
- $N_{spw} = 16$, $N_{w} = 128$. Total CFs = 8K.
- Saved in a CFCache on the disk.
- Size: (SupportSize)² x Oversampling x 2 x SizeOfFloat



- $[4 - O(100)]^2 \times 20 \times 2 \times 4 \times N_{CF}$ bytes = O(15-20GB) per SPW

Convolution Functions

CASA <6>: execfile("/users/sbhatnag/Scripts/checkcfc.py")

CASA <7>: checkcfc('cfcache.prediction.im10000conjbeams_True', 16, 64)
CASA CASA <
1 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 6 6 6 7 7 7 8 8 9 10 10 10 11 11 12 12 13 13 12 13 13 14 14 15 15 15 16 16 17 18 18 19 20 21 21 22 23 24 24 25 26 27 28 29 Total lazy-fill size: 411898444.0 B 12467
2 4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5
3 4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5
4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5
5 4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5
6 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
7 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
8 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
9 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
10 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 6 6 6 6
11 5 5 5 5 5 5 5 5 5 6 6 6 6 6 6 6 6 6 6
12 5 5 5 5 6
13 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6
14 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6
15 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 7 7 7 7 7 7 7 7 7 7 7 7 7 8 8 8 8
Total CFC size: 5435125936.0 B

```
CASA <8>:
```

- Peak CFC memory footprint: Max. of the "lazy-fill size"
- Compute load scaling $\sum_{w,v} N_{vis}(w,v) \times N_{support}^2(w,v)$
 - The second number is $\sum_{w} N_{support}^{2}(w, v)$



gridder wprojplanes	= 'awproject' = 1	# Gridding options (standard, wproject, widefield, mosaic, awproject) # Number of distinct w-values for convolution functions
normtype	= 'flatnoise'	# Normalization type (flatnoise, flatsky,pbsquare)
psterm	= False	# Use prolate spheroidal during gridding
aterm	= True	# Use aperture illumination functions during gridding
cfcache	= 'cube_8K.cf'	# >Convolution function cache directory name
computepastep	= 360.0	# At what parallactic angle interval to recompute AIFs (deg)
rotatepastep		# At what parallactic angle interval to rotate nearest AIF (deg)
wbawp	= True	# Use wideband A-terms
	= False	# Use conjugate frequency for wideband A-terms
pblimit	= 0.001	# >PB gaiń level at which́ to cut off normalizations

- *cfcache*: Name of the disk CFCache. CF computation is triggered if CFC is not found (or is empty?). w and freq quantization, *aterm, psterm, computepastep, conjbeams* settings determined from existing CFC.
 - Can be reused for the same imsize, cellsize, and the above parameters are unchanged.
 - Code will not detect an invalid CFC.
- aterm, psterm, wprojplanes: In general, CF = PS * A * W

Operation	aterm	psterm	wprojplanes	CF
AW-Projection	True	T or F	>1	PS*A*W or A*W
A-Projection	True	T or F	1	PS*A or A
W-Projection	False	True	>1	PS*W
Standard	False	True	1	PS



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At least one out of aterm and psterm needs to be set to True

gridder wprojplanes normtype psterm aterm cfcache computepastep rotatepastep wbawp conjbeams pblimit	= 360.0 = 360.0 = True = False	# Gridding options (standard, wproject, widefield, mosaic, awproject) # Number of distinct w-values for convolution functions # Normalization type (flatnoise, flatsky,pbsquare) # Use prolate spheroidal during gridding # Use aperture illumination functions during gridding # >Convolution function cache directory name # At what parallactic angle interval to recompute AIFs (deg) # At what parallactic angle interval to rotate nearest AIF (deg) # Use wideband A-terms # Use conjugate frequency for wideband A-terms # >PB gain level at which to cut off normalizations
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- conjbeams: Correct for frequency dependence of the PB
 - Use the A-term at $v^* = \sqrt{2v_{ref}^2 v^2}$ when imaging data at v

 $I(v) = F \sum_{v} A^{M^{T}}(v^{*}) * V^{obs}(v) = F \sum_{v} A^{M^{T}}(v^{*}) * A^{o}(v) * V^{o}(v)$

- *wbawp*: Computes one CF per SPW if set to True. Else one CF for the entire band.
 - When *wbawp*=False, conjbeams setting is irrelevant.
- *computepastep*: PA-step to trigger computation of a new CF-cube (w,freq,Pol).
 - Value of 360 ==> Compute for only the first PA value
- **rotatepastep**: PA-step to trigger in-memory rotation of the PA-cube.



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- Value of 360 ==> never rotate
- Trade-off between computation vs CFC size

<pre>gridder = 'awproject' wprojplanes = 1 normtype = 'flatnoise' psterm = False aterm = True cfcache = 'cube_8K.cf' computepastep = 360.0 rotatepastep = 360.0 wbawp = True conjbeams = False pblimit = 0.001</pre>	# Gridding options (standard, wproject, widefield, mosaic, awproject) # Number of distinct w-values for convolution functions # Normalization type (flatnoise, flatsky,pbsquare) # Use prolate spheroidal during gridding # Use aperture illumination functions during gridding # >Convolution function cache directory name # At what parallactic angle interval to recompute AIFs (deg) # At what parallactic angle interval to rotate nearest AIF (deg) # Use wideband A-terms # Use conjugate frequency for wideband A-terms # >PB gain level at which to cut off normalizations
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- *pblimit*: PB model (the *.pb.tt0 image*) considered to be consistent with zero when the gain < *pblimit*. Sky images masked where PB is "zero".
 - PB model = FT [CF * CF]
 - With only PS term, a circular footprint is *not* indicative of antenna PB mask

normtype:
$$I = \frac{\sum_{v} \left[P^{M}(v^{*}) P^{o}(v) I^{sky}(v) + P^{M}(v) n \right]}{Norm}$$
 where $P^{M}(v)$ is the frequency dependent PB model

• "flatsky": Norm =
$$\sum_{v} P^{M}(v^{*}) P^{M}(v)$$

[Norm is saved in the .*weight* image in a *tclean* run]

• "flatnoise": Norm = $\sqrt{\sum_{v} P^{M}(v^{*}) P^{M}(v)}$

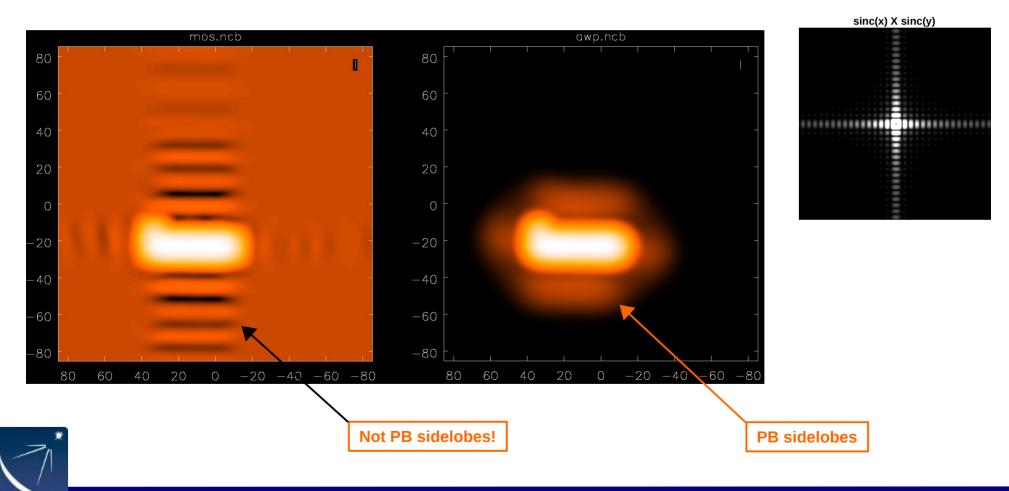


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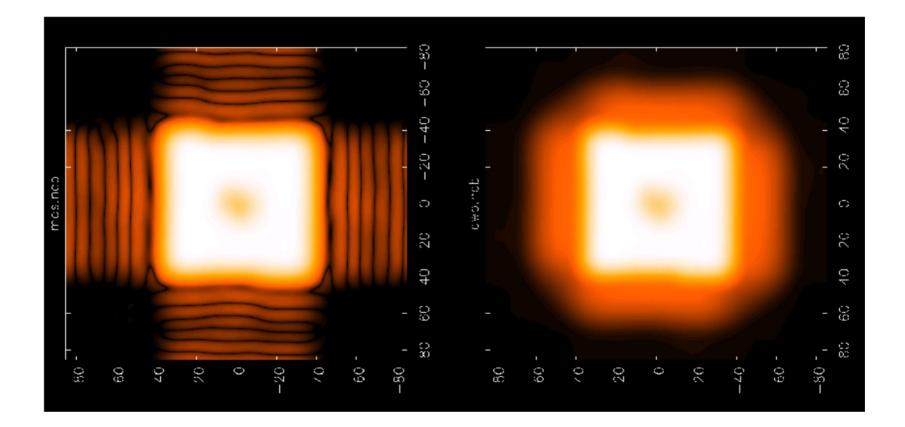
Aliasing and ringing

- Sharp cut-off of the CF leads to ringing in the image domain
 - (True PB) * [sinc(x) X sinc(y)]



Aliasing and ringing

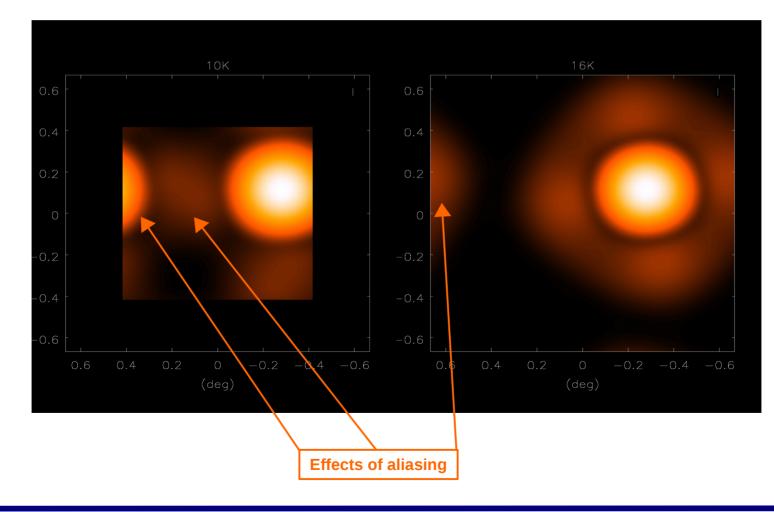
- Sharp cut-off of the CF leads to ringing in the image domain
 - (True PB) * [sinc(x) X sinc(y)]





Aliasing and ringing

- Sidelobes of the WB PB alias back on the opposite side from an edge pointing if the image size is not large enough.
 - Sources in the aliased regions will lead to deconvolution divergence



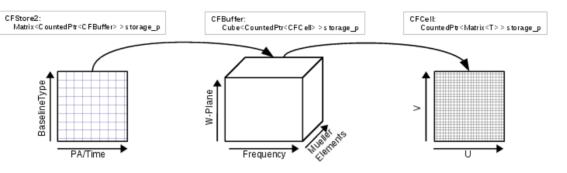


- Hidden/internal parameters. Controlled via ~/.aipsrc or ~/.casarc
 - Can be controlled via similarly named environment variables (but there is a bug!)
 - *Aterm.CONVSIZE*: Default = 2048
 - Size of the internal buffer used to compute the CFs
 - Increasing it will increase CFC computation time
 - Aterm.OVERSAMPLING: Default = 20
 - Oversampling used for computing CFs
 - Larger value improves accuracy, run-time for building CFC and CFC memory footprint
 - When used as W-Projection-only, OS=4 to match gridder='wproject'
 - CFCach.LAZYFILL: Default = 1
 - Activate CF garbage collection/paging
 - Empty the in-memory CFC when data from a new SPW is encountered



The CFCache

• Hold 2D complex-valued CF for all W, Freq., Polarizations, PA and Baseline type. Also holds CFs for computing the weighted sensitivity pattern



- Naming convention
 - CFS_B_P_CF_F_W_Pol.im
 - **B**: Index for baseline type
 - P: Index for PA slot
 - F: Index for frequency
 - W: Index for w-value
 - Pol: Index for Mueller element

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2018-09-07 16:42:08	INFO		Image data										
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2018-09-07 16:42:08	INFO	+	Object name										
2018-09-07 16:42:08	INFO	+	Image type		PagedImage								
2018-09-07 16:42:08	INFO	+	Image quan		Intensity								
2018-09-07 16:42:08	INFO	+	Pixel mask	(s) :	None								
2018-09-07 16:42:08	INFO	+	Region(s)	:	None								
2018-09-07 16:42:08	INFO												
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2018-09-07 16:42:08	INFO	+	Velocity	type	: RADIO								
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2018-09-07 16:42:08	INFO	+	Attached m	iscellan	eous Informa	ation :							
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• Actual values written in the image header and *MiscInfo* database in the images



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The **CFCache**

- CFC is re-usable. For VLASS-style imaging, can be computed once.
- Can be computed with *parallel=True*
 - Serial:
 - Does a dry-run to determine (a) number of CFs and (b) their parameters
 - Writes them as 2x2 pixel images in the on-disk CFC
 - Parallel:
 - Divide the total CFs equally among the parallel processes
 - Each process computes its share of CFs
 - Currently each process holds its share of CFs in memory till it finishes.
 - Example:
 - Computed 32K CFs in ~1hr using 98 processes on the cluster
 - To-Do
 - Fix the bug for specmode='cube' and chanchunks >1
 - Allow using smaller wprojplanes than what's in the CFC
 - Allow use of existing <u>read-only</u> CFC
 - More aggressive CFC garbage collection
 - Automatically adjust Aterm.CONVSIZE parameter
 - Separate PS from the .pb image. The latter is used for making PB-corrected final images.

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