

REQUIRED FUNCTIONALITIES . . .

- 1.0) Lite RPC Server including . . .
 - 1.1) Full instrument configuration / control
 - 1.2) Self test
 - 1.3) Health / Status monitoring
 - 1.4) Expert User "Scope" capabilities
- 2.0) PSRFITS Formatter
- 3.0) PFB / FIR
- 4.0) Power
- 5.0) Full Stokes
- 6.0) Coherent De-dispersion including . . .
 - 6.1) Sub-banding segmentation
 - 6.2) FFT
 - 6.3) ISM ⁻¹ multiplication
 - 6.4) FFT-1
 - 6.5) Sub-banding re-integration
 - 6.6) Tempo2 / POLYCOs management
- 7.0) Period folding (on multiple sources if possible)
- 8.0) Vector accumulation

HOTES ...

- 1) In order to handle two polarizations at up to 1 GHz (2GSPS at 8 bits), we'll need two iADCs and two iBOBs as depicted
- 2) The two iADCs will be operated in their "interleaved" modes (conversions on both leading and trailing edges of their convert clocks), and will receive 1PPS as a basic system synch signal
- 3) The two iBOBs will simply serve as "De-MUXING" devices to divide the requisite data throughput into a total of four XAUI channels (each at 8.2Gbps) as shown
- 4) The block diagram of the BEE2 is intended to offer a simplified depiction of its internal infrastructure and the various data paths (and data rates) available. The intent here is to offer a way to visualize how best to divide up and place the requisite functionalities listed to the right above.
- 5) Note that, within the BEE2, data can be transferred directly between the USER FPGAs in a "RING" fashion (1 2, 2 3, 3 4, and 4 1) at a sustained rate of 5.0 GBYTES / sec; and that each USER FPGA can transfer data to / from the CONTROL FPGA at a sustained rate of 2.5 GBYTES / sec. In addition, each FPGA can support a total of four 72-bit wide DDR2 modules with an effective (aggregate) sustained data rate of 3.4 GBYTES / sec per module.

WORK IN PROGRESS

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DESIGN BY:		DATE:	PROPOSED ARCHITECTURE TEMPLATE	
DRAWN BY: Randy L. McCullough		DATE: 18-SEP-07		
CHECKED BY:		DATE:		
SHEET: 1 of 1	DRAWING NUMBER:	ТВА	REV:	SCALE: